



# COACHING CLINICS WINTER 2007

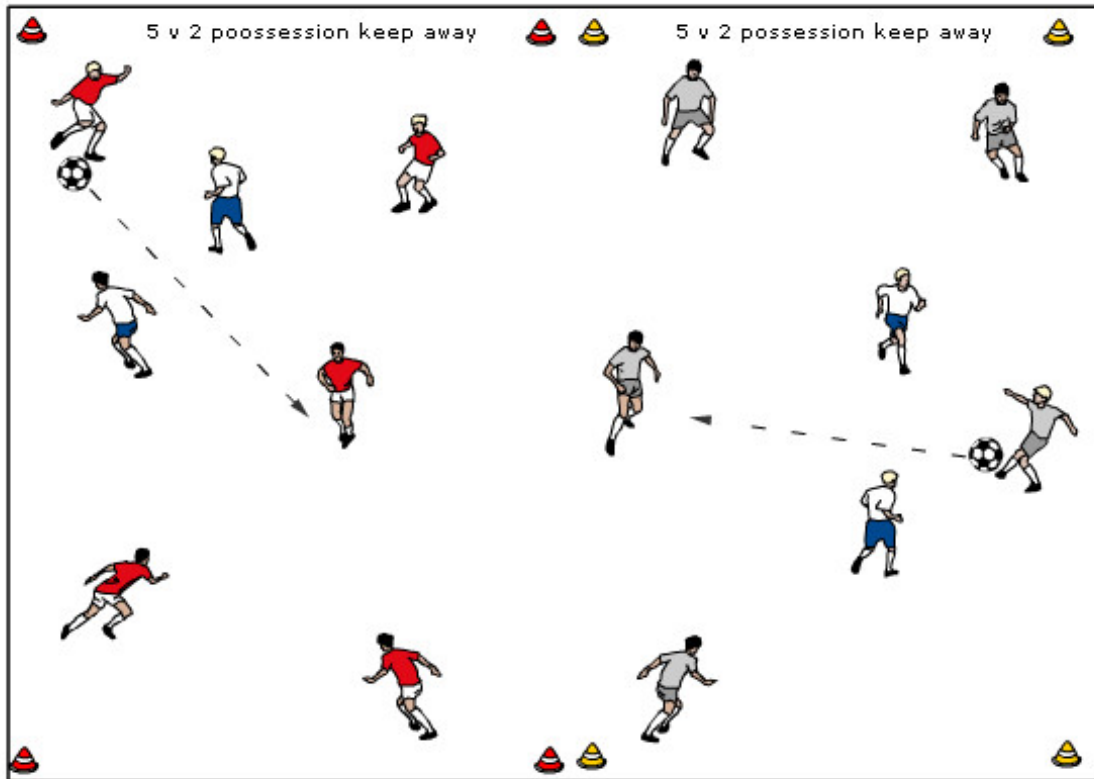
## SESSION 14

### CROSSING AND FINISHING WITH OPPOSITION

## Session 13: Crossing and Finishing with Opposition

Warmup: 5 v 2 Keep away

- movement off ball (pass and move / switch positions with a teammate)
- have to take a minimum of 2 touches (first touch out of feet)
- Combinations (take overs, give and go's)



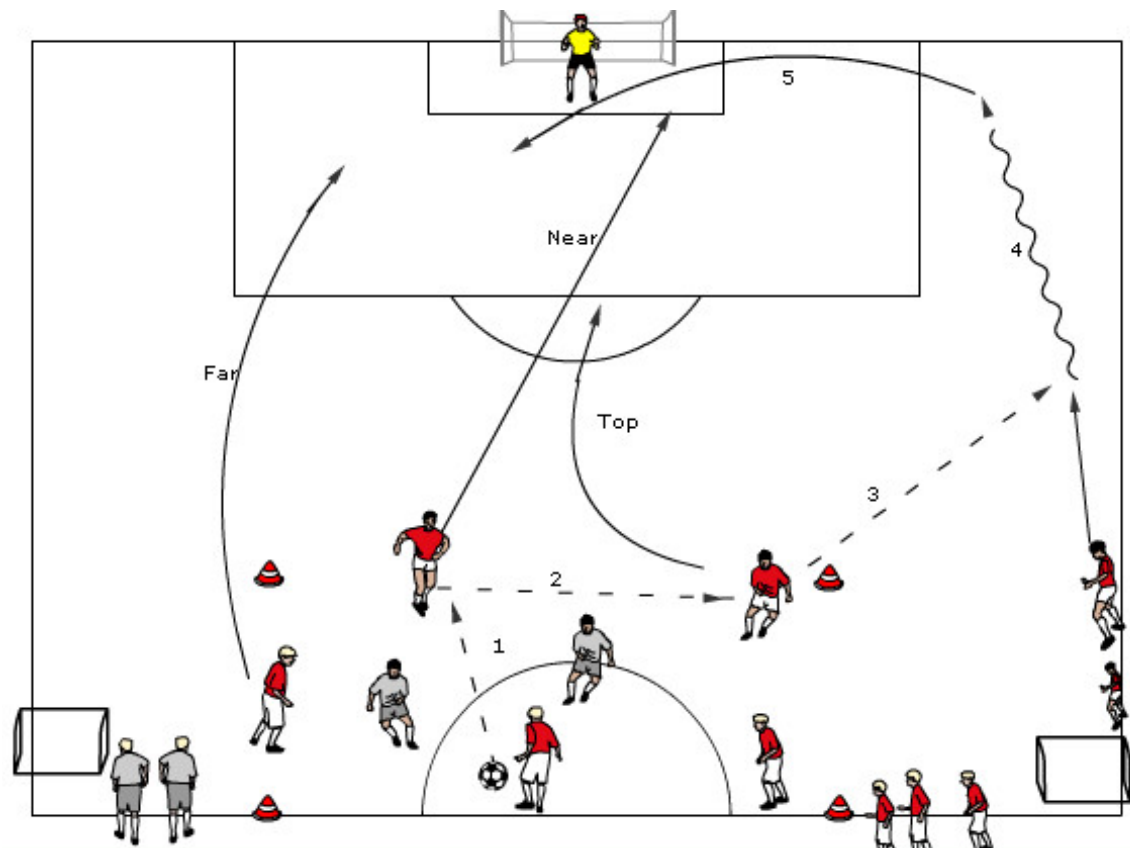
Progress the warmup into a 5 v 2 possession game in the middle of the field in order to release a wide player down the flank to get a cross into the box.

- players have to make 3 passes before they can play it out wide
- 3 players make runs into the box
  - o near
  - o far
  - o top

As soon as the ball is played wide, three new attackers and two new defenders come into the box to restart the next play.

Progressions:

- If the defenders steal the ball, they can attempt to score on the wide goals (replicates transition out to the flanks)
- One defender chases after the ball to pressure the winger / One defender tracks back into the penalty box to support the goalkeeper and attempt to clear the ball up the field into the small goals.
- The wide players can play a combination amongst themselves to beat the one defender



## Crossing and Finishing Game

### Organization:

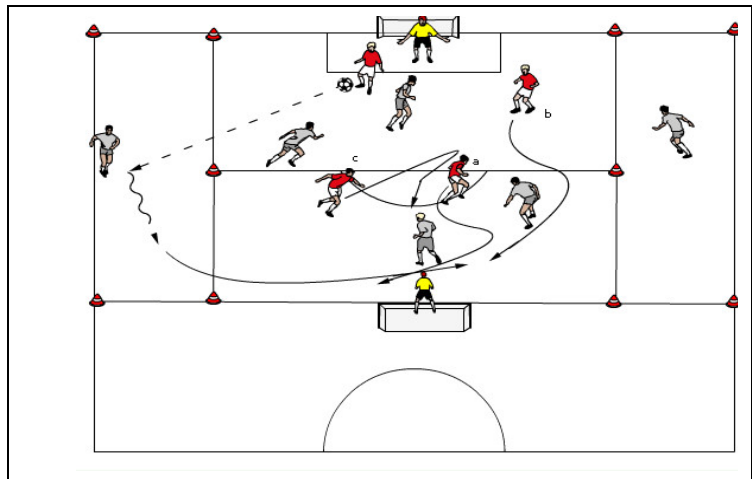
- The field is 36 yards long by the width of the 18 yard box.
- Two teams play 4 v 4+goalkeepers in the middle of the field.
- Two flank players play in the wide channels without opposition

### Procedure:

- Team in possession looks to get three passes before playing the ball out wide to the flank players who dribble up the channel to cross the ball into the box for incoming runs to the near, far and top of the box.

### Variations:

- Once the ball gets played out wide to the flank player, one of the defensive players can run into the channel to prevent the winger from crossing the ball into the box. If the defender wins the ball back, he/she keeps possession of the ball amongst their teammates
- Add two players into each channel who can only play with their respective colors and can only stay in their attacking half of the channel until the ball gets played out wide. At this point, it becomes a 1 v 1 duel with the flank players in an attempt to get the ball crossed into the box



### Variation

